

	CABINET (15-20 hrs)	
1	Apron, and shooter gauge clean it (use a minimal gentle cleaner, don't remove any paint)	
2	Cabinet protectors, Install the metal PBL (Pinball Life) ones	
3	Cabinet, clamp and glue cabinet corners if glue coming loose	
4	Cabinet, clean and wax	
5	Cabinet, troll it for parts with magnetic wand, and vacuum/clean it out	
6	Cabinet wires, clean them for appearance	
7	Cabinet wires, ensure the 4 harnesses move freely when playfield is rotated up/down	
8	Cabinet, new oak "ReeseRails" and sliders on bottom of cabinet if broken/missing	
9	Cabinet, sand bottom/interior to remove dirt and paint overspray	
10	Coin door carriage bolts, remove and clean or polish them	
11	Coin door flap, remove and de-rust it (if stainless steel)	
12	Coin door, clean it (clean up old stickers if needed)	
13	Coin door, clean/Replace Start Button and buy-in buttons if available	
14	Coin door, purchase coin box if missing to hold parts	
15	Flipper buttons - clean/replace as necessary. Verify correct type (spring loaded or not). Set contact gap and clean/file contacts as appropriate for the type.	
16	Instruction Cards, make new ones, and ensure you have new acetate covers for them	
17	Inserts, ensure they are all flat. Adjust and re-glue any that are not	
18	Leg bolts, polish and reinstall	
19	Leg bolts, Check leg bolt plates for stripped holes. Upgrade to new Williams style where appropriate. Replace with longer leg bolts if using protectors	
20	Legs, de-rust, polish and wax. Install new leg levelers and floor sliders	
21	Legs, set pitch and level	
22	Lockdown bar, de-rust, clean and install new foam	
23	Lockdown bar receiver, de-rust, clean and reinstall it	
24	Paint pen black on inside and outside of cabinet, coin door, and head edges to clean up the look	
25	Playfield glass channel, polish it	
26	Playfield guides and edges inside the cabinet, clean/wax them for ease of movement	
27	Plug and line cord, ensure it's in good shape, or replace	
28	Power, install AC line cord cover (cup, half-moon) if missing	
29	Power, check voltage is set country correct (110/220), MOV and fuses match, and convenience outlet is installed in domestic models	
30	Power, check all board Test Point's (TPs) against spec	
31	Power switch, clean it and the bracket	
32	Shooter, ultrasonic, and re-install; replace 1" spring if needed to keep tip from scraping against PF	
33	Shooter, align plunger tip to center of bal	
34	Speaker panel trim, clean and polish it	
35	Speakers, order higher quality replacement speakers to replace cheap paper ones	
36	Tilt, install plumb bob	
37	Tilt, verify slam tilts are gapped properly	
38	Transformer board, remove and clean under it if possible, (sand and varnish if possible)	
39	Transformer brackets, ultrasonic and reassemble, clean up transformer	
	HEAD / BACKBOX (10-15 hrs)	
40	Backbox, clean and vacuum it	
41	Backbox, clean the lamp board, tumble and reassemble door brackets	
42	Backbox, tighten and check backbox latch hasn't been pulled out before	
43	Backglass, clean both sides carefully	
44	Backglass, install new grip tape to better hold the backglass channel and trim	
45	Backglass channel, (if stainless steel) polish, clean or replace	
46	Battery pack, install remote one	
47	Connectors, check all connectors for burn, and replace connectors where needed	
48	Dipswitches, set them for freeplay, etc and/or set functions using coin door buttons	
49	Display test	
50	Displays, wipe down glass and rubber	
51	Fuses, review and replace to spec	

52	Fuses, review recommended upgrades to improve safety and add a few if advised	
53	GI lamp board, get it to proper level and height so the displays line up properly through the backglass	
54	GI lamp board, remove all bulbs, and install only 10 (my personal taste)	
55	Grounding mods, study what can help the integrity of the machine, and perform them	
56	Power board, replace 30 year old caps	
57	Solder joints, check all boards for cold solder joints and reflow as needed	
	PLAYFIELD (15-30 hrs)	
58	Acorns, install new set to match plastics	
59	Ball stops (above saucers), ensure they are polished and clean and reinstalled	
60	Bulbs, install ultrasoniced 44s and a few LEDs where needed	
61	Drop target assemblies, molex, ultrasonic and reassemble	
62	Flipper assemblies, molex and rebuild	
63	Flipper button switches, replace with new parts	
64	Flipper buttons, ultrasonic and reinstall	
65	Flipper return frames, remove bells, and install new set from Cliffy, align for perfect ball flow (in both directions, this could require filling and drilling new holes)	
66	Lamp (controlled) test	
67	Lamp sockets, review that all work properly, and clean/replace any that need it	
68	Orbit bar (if it exists), buff and polish	
69	Pivot nuts, tighten	
70	Plastic protectors, create new ones from scratch for vulnerable high use areas	
71	Plastics, clean and flatten	
72	Plastics, install new ones where needed, and verify you have the supporting hardware (correct posts, etc)	
73	Playfield brackets, (that seat in the lockdown bar) tumble and reassemble	
74	Playfield, clean and wax	
75	Pops, molex and rebuild all three and adjust all leaves to hair-trigger perfection, install new skirts and lamp sockets	
76	Posts, tighten, tumble and re-fill all stripped holes	
77	Posts, Ensure all posts are in the correct spot with healthy screws. Unscrew/screw them all back in	
78	Ramps, remove and clean and reassemble, polish or regain if stainless steel	
79	Rubber kit, install new one	
80	Shooter Lane protector, polish and reinstall	
81	Slings, tune properly	
82	Solenoid test	
83	Solenoid check, ensure they are all to spec (not too strong not too weak)	
84	Solenoid sleeves, review them all, and clean or replace them	
85	Spinner, paint strip it, spray paint it, bake on the paint, and reassemble it	
86	Star posts, clean and wax, and reinstall	
87	Stationary targets, ensure they have good foam behind them, clean, and adjust them	
88	Support arm, verify is not missing	
89	Switch adjustments (1-2-3 lanes, inlanes, outlanes)	
90	Switch test (ensure CPU and Physical switches all register each switch)	
91	Wires, inspect EVERY wire termination for breaks/fraying and cut/re-solder as needed	